# CT artifacts: Causes and reduction techniques

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Artifacts are commonly encountered in clinical computed tomography (CT), and may obscure or simulate pathology. There are many different types of CT artifacts, including noise, beam hardening, scatter, pseudoenhancement, motion, cone beam, helical, ring, and metal artifacts. We review the cause and appearance of each type of artifact, correct some popular misconceptions, and describe modern techniques for artifact reduction. Noise can be reduced using iterative reconstruction or by combining data from multiple scans. This enables lower radiation dose and higher resolution scans. Metal artifacts can also be reduced using iterative reconstruction, resulting in more accurate diagnosis. Dual and multi-energy (photon counting) CT can reduce beam hardening and provide better tissue contrast. Methods for reducing noise and out-of-field artifacts may enable ultra-high resolution limited-field-of-view imaging of tumors and other structures.

**Keywords**: noise, beam hardening, scatter, pseudoenhancement, metal artifact, dose reduction, iterative reconstruction, dual energy CT, micro CT, ring artifact

## **Executive summary**

#### Ring artifact

• Ring artifact is caused by a miscalibrated or defective detector element, which results in rings centered on the center of rotation. This can often be fixed by recalibrating the detector

#### Noise

- Poisson noise is due to the statistical error of low photon counts, and results in random thin bright and dark streaks that appear preferentially along the direction of greatest attenuation. This can be reduced using iterative reconstruction, or by combining data from multiple scans. Noise reduction techniques enable diagnostic scans at a much lower radiation dose.
- With iterative reconstruction, low dose results in decreased resolution, with only a slight increase in noise. Model-based iterative reconstruction (MBIR), for example, attempts to smooth out the noise while preserving edges, resulting in a plastic appearance, where there are small clusters of pixels with similar Hounsfield units.

#### Beam hardening and scatter

- Beam hardening and scatter both produce dark streaks between two high attenutation objects (such as metal or bone), with surrounding bright streaks. These can be reduced using iterative reconstruction. Dual energy CT reduces beam hardening, but not scatter.
- Beam hardening and scatter also cause pseudoenhancement of renal cysts.

#### Metal artifact

• Metal streak artifacts are caused by multiple mechanisms, including beam hardening, scatter, Poisson noise, motion, and edge effects. The Metal Deletion Technique (MDT) is an iterative technique that reduces artifacts due to all of these mechanisms. In some cases, the improved image quality can change the diagnosis.

#### Out of field "artifact"

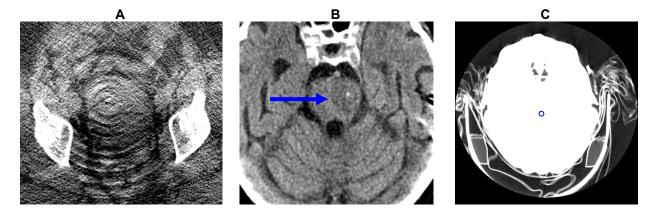
- Out of field "artifacts" are due to a suboptimal reconstruction algorithm, and can be fixed using a better algorithm. Images can then be acquired using a field of view that is much smaller than the object being scanned, thus reducing the radiation dose.
- Higher resolution scanners will likely require iterative reconstruction or limited field of view scans to reduce the radiation dose required to achieve an acceptable level of noise.

#### Introduction

In an idealized situation, with high radiation dose and thus high photon counts, monochromatic X-rays, infinite detector resolution, perfect detectors, no motion, and no scatter, computed tomography (CT) images would be a perfect reflection of reality. If any of those conditions are not met, then artifacts will occur. In this article, we illustrate commonly encountered artifacts in clinical CT, how they can obscure or simulate pathology, and how they can be reduced.

## Ring artifact

A miscalibrated or defective detector element creates a bright or dark ring centered on the center of rotation [1]. This can sometimes simulate pathology (Figure 1). Usually, recalibrating the detector is sufficient to fix this artifact, although occasionally the detector itself needs to be replaced.



**Figure 1**. Ring artifact. **A**. Pelvic CT showing severe ring artifact. **B**. Head CT with subtle ring artifact simulating a pons lesion (arrow). **C**. Changing the window / level settings shows the circular reconstruction region, which is centered at the center of rotation. The pons pseudolesion (marked with a small circle) is exactly at the center of the circular reconstruction region, and thus consistent with a ring artifact. Follow-up MRI showed a normal pons.

#### **Noise**

Poisson noise is due to the statistical error of low photon counts, and results in random thin bright and dark streaks that appear preferentially in the direction of greatest attenuation (Figure 2). With increased noise, high contrast objects such as bone may still be visible, but low contrast soft tissue boundaries may be obscured.

For conventional filtered backprojection (FBP) images, the standard deviation in Hounsfield units (HU) due to Poisson noise [2] is proportional to  $\sqrt{1/(\text{slice thickness} \times \text{mAs})}$ . This relationship applies when comparing corresponding regions in two images acquired with a different mAs or slice thickness. It also assumes that the underlying tissue has perfectly uniform Hounsfield units. If the underlying tissue is heterogenous, then the standard deviation in Hounsfield units equals  $\sqrt{s_1^2 + s_2^2}$ , where  $s_1$  is the standard deviation due to the tissue texture, and  $s_2$  is the standard deviation due to Poisson noise.

Poisson noise can be decreased by increasing the mAs. Modern scanners can perform tube current modulation, selectively increasing the dose when acquiring a projection with high attenuation. They also typically use bowtie filters, which provide a higher dose towards the center of the field of view compared to the periphery. There is a tradeoff between noise and resolution, so noise can also be reduced by increasing the slice thickness, using a softer reconstruction kernel (soft tissue kernel instead of bone kernel), or blurring the image. Noise can also be reduced by moving the arms out of the scanned volume for an abdominal CT. If the arms cannot be moved out of the scanned volume, placing them on top of the abdomen should reduce noise relative to placing them at the sides. Similarly, large breasts should be constrained in the front of the thorax rather than on both sides in thoracic and cardiac CT. This is because the noise increases rapidly as the photon counts approach zero, which means that the maximum attenuation has a bigger effect on the noise than the average attenuation.

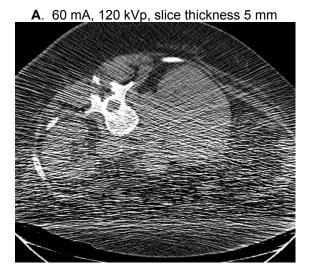
In filtered backprojection, which is the standard reconstruction method on most scanners, the projection data are filtered to sharpen edges, and the filtered data are then backprojected [1]. This assumes accurate projection data, and ignores the fact that low photon counts result in a large Poisson error. On the other hand, iterative methods [3, 4] use a statistical model of the noise to improve the image on each iteration. A wide range of techniques have been proposed, and all major vendors now offer various implementations of iterative reconstructions algorithms on their systems. The basic concept is to find the most probable image given: the projection data, the relationship between the image and the projection data (which can include Poisson noise, beam hardening, and scatter), and the prior distribution of images (which often assumes that smoother images are more probable). This optimization problem is too difficult to solve analytically, and is thus solved iteratively. With noisy projection data, there is a wide range of different images that are consistent with the measured projection data. The prior distribution of images directs the iterative reconstruction to pick a smoother image out of the range of possible images.

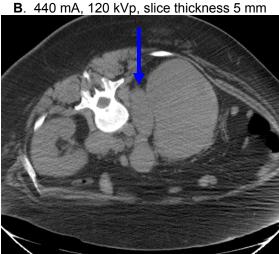
Iterative methods require faster computer chips, and have only recently become available for clinical use. One iterative method, Model-based iterative reconstruction (MBIR, General Electric) [5, 6] received U.S. FDA approval in September 2011 [7]. MBIR substantially reduces

image noise and improves image quality, thus allowing scans to be acquired at lower radiation doses (Figure 3) [2]. Furthermore, due to the tradeoff between noise and resolution, these methods will likely also be important for reducing noise in higher resolution images.

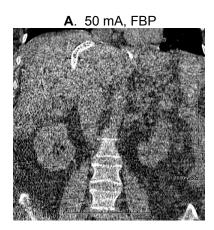
Compared to conventional FBP, iterative reconstruction has a different relationship between noise and dose, and has a different noise texture. With FBP, as the dose is reduced, both the noise and image quality become worse. On the other hand, with MBIR, noise and image quality are decoupled: as the dose is reduced, the noise increases only slightly, but resolution worsens, and new artifacts may be introduced at very low dose levels [2]. Thus, traditional measures such as the signal-to-noise ratio are not applicable for MBIR and other iterative reconstruction methods. The noise texture depends on the parameters of the MBIR [6]. Specifically, MBIR attempts to generate a smooth image while preserving edges, and has adjustable parameters to control the trade-off between smoothness and edge-preservation. Thus, the noise tends to coalesce into small clusters of pixels with uniform Hounsfield units, resulting in what has been described as a "plastic" appearance.

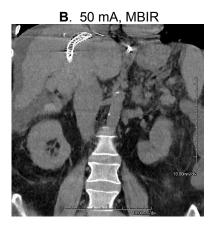
Noise can also be reduced by combining information from multiple scans, such as multiple contrast phases [8, 9]. This has important implications for whole organ dynamic contrast-enhanced ("perfusion") imaging, where radiation dose is currently one of the limiting factors. A low noise scan is created by averaging scans performed at multiple time points. The temporal resolution is recovered by multiplying the average scan by a per-pixel weighting factor, which is the blurred image at that time point, divided by the blurred average image.

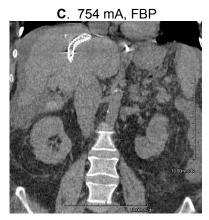




**Figure 2**. Effect of mA on Poisson noise. **A**. Low dose CT image obtained during a CT-guided biopsy shows extensive Poisson noise. These streaks are the same whether or not the abdomen or arms are partially outside the field of view. **B**. Post-biopsy image obtained at 7.3 times higher dose has  $\sqrt{7.3} = 2.7$  times less noise. The images show an enlarged retroperitoneal lymph node (arrow) and infiltration of the right kidney in a patient with Hodgkin's lymphoma.







**Figure 3**. Iterative reconstruction reduces noise and improves image quality. **A**. FBP image obtained at low dose is extremely noisy. **B**. The same low dose scan reconstructed using Model Based Iterative Reconstruction (MBIR) results in dramatically reduced noise, revealing new soft tissue details. In particular, note the details in the right renal hilum, and the nodular cirrhotic liver. **C**. The details in the MBIR image are confirmed in a higher dose FBP image. (Figure modified from [4], with permission).

#### Beam hardening and scatter

Beam hardening and scatter are different mechanisms that both produce dark streaks between two high attenuation objects, such as metal, bone, iodinated contrast, or barium. They can also produce dark streaks along the long axis of a single high attenuation object (Figure 4 and Figure 7A) [1]. Bright streaks are seen adjacent to the dark streaks. These artifacts are a particular problem in the posterior cranial fossa, and with metal implants. (Metal artifacts are discussed further in the "Metal artifact" section below.)

Beam hardening is seen with polychromatic X-ray sources. As the X-ray passes through the body, low energy X-ray photons are attenuated more easily, and the remaining high energy photons are not attenuated as easily. Thus, beam transmission does not follow the simple exponential decay seen with a monochromatic X-ray. This is a particular problem with high atomic number materials such as bone, iodine, or metal. Compared to low atomic number materials such as water, these high atomic number materials have dramatically increased attenuation at lower energies. (For low energy X-rays, attenuation is primarily due to the photoelectric effect, and is proportional to  $Z^3/E^3$ , where Z is the atomic number, and E is the energy. At high energies, attenuation is primarily due to Compton scatter, and is proportional to 1/E.)

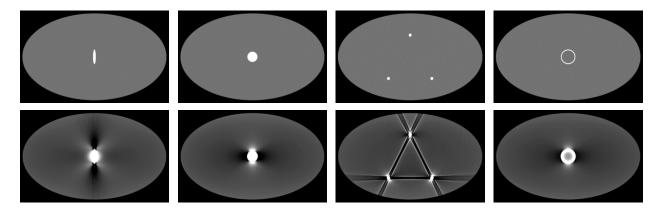
Compton scatter causes X-ray photons to change direction (and energy), and thus end up in a different detector [10]. This creates the greatest error when the scattered photon ends up in a detector that otherwise would have very few photons. In particular, if a metal implant blocks all photons, then the corresponding detector element will only detect scattered photons. Scatter also becomes more significant with an increased number of detector rows, because a larger volume of tissue is irradiated.

Thus, for highly attenuated X-ray beams, beam hardening and scatter both cause more photons to be detected than expected, resulting in dark streaks along the lines of greatest attenuation. In addition, the high pass filter used in FBP exaggerates differences between adjacent detector elements, producing bright streaks in other directions (Figure 4).

Scanning at a higher kV results in a harder X-ray beam, and thus less beam hardening artifacts. In addition, metal is more "transparent" to higher energy photons, making it less likely to block all photons, thus reducing scatter artifacts. However, the tradeoff is that there is less tissue contrast at high kV.

Modern scanners perform a simple beam hardening correction that assumes an average amount of beam hardening, given the measured attenuation [11]. However, higher atomic number materials such as metal cause a higher than average amount of beam hardening, and will thus not be fully corrected. This can be addressed using iterative reconstruction [12, 13]. The first iteration is reconstructed using uncorrected projection data. Metal and bone are then detected using a Hounsfield unit cutoff, and these are forward projected to determine how much bone and metal are present in each detector measurement. This information is then used to perform a custom beam hardening correction for each detector element.

Dual energy CT reduces beam hardening effects by scanning at two different energies. This information can be used to derive virtual monochromatic images, which do not suffer from beam hardening effects. However, the virtual monochromatic images produced by dual energy CT assume that the X-ray absorption spectrum has an idealized shape, without K-edges, which is clearly just an approximation [14]. In addition, dual energy CT does not correct for scatter, which is an important factor in many scans [10, 15], especially if the metal blocks nearly all photons.



**Figure 4**. Simulated scans without (top row) and with (bottom row) beam hardening, showing that dark streaks occur along the lines of greatest attenuation, and bright streaks occur in other directions. Scatter produces artifacts that look similar to this. Also note the subtle decrease in Hounsfield units just beneath the surface of the "abdomen," which is caused by beam hardening. This is called cupping artifact, and it is corrected by the simple beam hardening correction built into modern scanners.

Most scanners use an anti-scatter grid in front of the detector to reduce scatter. Scatter can also be estimated (using a scatter kernel, or from measurements made just outside the field of view), and then subtracted from the detector measurements. Finally, the image can be reconstructed iteratively, where the scatter correction is estimated using the image from the previous iteration [16, 17]. However, in cases where metal blocks all photons (and thus all detected photons are due to scatter), soft tissue information for those detector elements is lost, and cannot be retreived using scatter correction.

#### **Pseudoenhancement**

Pseudoenhancement of renal cysts refers to the fact that simple renal cysts have spuriously increased Hounsfield units after administration of intravenous contrast. This is caused by beam hardening and scatter, even though it does not have the streaks that are more classically associated with beam hardening. The same mechanism is responsible for the increased density seen just inside the skull on head CT.

Areas that are surrounded by a ring of high density material become brighter due to beam hardening and scatter (last column of Figure 4). One way to understand this phenomenon is by analogy to the third column of Figure 4. Just inside the dark streaks formed by the 3 implants, there is a bright triangle. This is exactly analogous to the apparent high density seen inside a ring of high density.

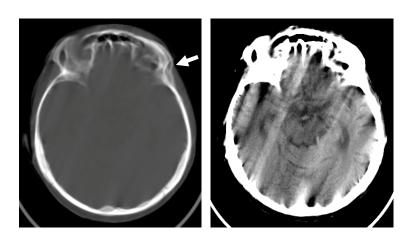
Pseudoenhancement decreases with the distance from enhancing renal tissue. Thus, there is more pseudoenhancement in smaller cysts, and Hounsfield unit measurements should be performed as far away from the enhancing renal tissue as possible. In conventional CT, pseudoenhancement of up to 28 HU is seen [18]. This may be decreased with dual energy CT [19]. However, it is not eliminated, because dual energy CT only gives approximate monoenergetic images, and does not correct for scatter (as discussed above).

#### **Motion artifact**

Motion (patient, cardiac, respiratory, bowel) causes blurring and double images, as well as long range streaks (Figure 5). The streaks occur between high contrast edges and the X-ray tube position when the motion occurs. Faster scanners reduce motion artifact because the patient has less time to move during the acquisition. This can be accomplished with faster gantry rotation or more X-ray sources [4]. More detector rows allows a greater volume to be imaged in a single gantry rotation, thus increasing the distance between step-off artifacts from motion on coronal or sagittal reformats. Rigid body motion artifacts (mainly a problem with head CT, as shown in Figure 5) can be reduced using special reconstruction techniques [20]. Respiratory motion in cone-beam CT with slow gantry rotation can be estimated and corrected, thus reducing artifacts [21].

With a very fast scanner, the heart can be scanned during diastole within a single heartbeat, significantly reducing cardiac motion, thus allowing evaluation of the coronary arteries [22].

Alternatively, with ECG gating, projection data are acquired over multiple cardiac cycles, and then reconstructed from data acquired during specific phases of the cardiac cycle [4]. This can be used to make 3D movies of a beating heart. With current scanners, evaluation is suboptimal at higher heart rates, and for images obtained during systole [23]. Temporal resolution in cardiac CT can be improved using new techniques that work with limited projection data [24].



**Figure 5**. Motion causes blurring and double images (left), as well as long range streaks (right).

# Cone-beam (multidetector row) and windmill (helical) artifacts

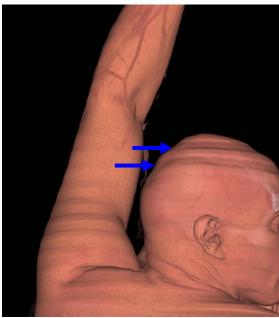
Helical multidetector row CT has some additional artifacts that are not seen in single detector row step-and-shoot CT. On the other hand, the significantly reduced scan time reduces motion artifact.

In helical CT, the table is continuously advanced as the X-ray tube rotates around the patient. As the detector rows pass by the axial plane of interest, the reconstruction oscillates between taking measurements from a single detector row, and interpolating between two detector rows. If there is a high contrast edge between the two detector rows, then the interpolated value may not be accurate. This creates smooth periodic dark and light streaks originating from high contrast edges, which are called windmill artifacts (Figure 7E). These are more prominent on thin slices, and the vanes of the windmill rotate as one scrolls through axial slices. A similar mechanism is responsible for stair-step artifacts (serrations on coronal or sagittal reformats) [25] and zebra artifacts (periodic stripes of more or less noise at the image periphery seen on coronal or sagittal reformats); these are show in in Figure 6.

In multidetector row CT, the projection planes (defined by the X-ray source and the detector row) are not exactly parallel to the axial plane (except for the center detector row). In the simplest 2D FBP reconstruction, the projection planes for each detector row are assigned to the closest axial plane based on where they intersect the center of rotation. If there is a high contrast edge in the z direction between the axial plane and the projection plane, this creates streaks, as well as stair-step artifacts (Figure 6). These effects are worse with an increased number of detector rows. These artifacts can be reduced with Adaptive Multiple Plane Reconstruction (AMPR), which uses tilted planes for reconstruction [26]. Cone-beam reconstructions, which reconstruct the entire 3D volume at the same time using the correct multidetector row geometry

[27] also reduce this artifact, but are much slower. Clinical flat panel detector CTs use conebeam reconstruction





**Figure 6**. **A**. Zebra artifacts (alternating high and low noise slices, arrows) due to helical interpolation. These are more prominent at the periphery of the field of view. **B**. Stair-step artifacts (arrows) seen with helical and multidetector row CT. These are also more prominent near the periphery of the field of view. Therefore, it is important to place the object of interest near the center of the field of view.

### **Metal artifact**

Metal streak artifacts are extremely common: 21% of scans in one series [28]. They are caused by multiple mechanisms, some of which are related to the metal itself, and some of which are related to the metal edges. The metal itself causes beam hardening, scatter effects, and Poisson noise, which are discussed above. Beam hardening and scatter result in dark streaks between metal, with surrounding bright streaks (Figure 7A).

The metal edges cause streaks due to undersampling, motion, cone beam, and windmill artifacts [29]. The large discontinuities in detector measurements created by metal edges are amplified by the filter in FBP. In the limit of perfect data with infinite resolution, these edges cancel out away from metal. However, with undersampling, or imperfections in the data (caused by motion, cone beam, or windmill effects), they do not exactly cancel, resulting in thin bright and dark streaks originating from the metal (Figure 7C and E).

Metal artifacts are particularly pronounced with high atomic number metals such as iron or platinum, and less pronounced with low atomic number metals such as titanium. In some cases (such as dental fillings on head CTs), patient positioning or gantry tilt can angle the metal outside of the axial slices of interest.

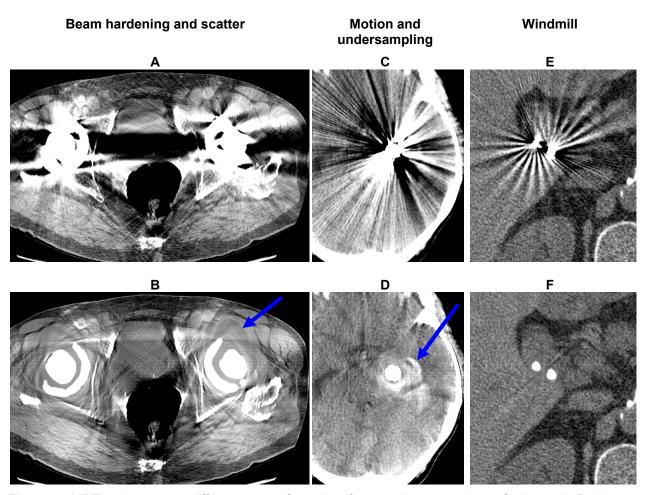
Several techniques have been proposed for metal artifact reduction [28, 30-32]. We developed an iterative method called the Metal Deletion Technique (MDT) [28], which is based on the principle that projection data involving or near metal is less accurate, due to the mechanisms discussed above. MDT starts with raw projection data from the scanner, and then only uses high quality non-metal data to reconstruct the non-metal portions of the image. Metal pixels are deleted from the reconstructed image, and on each iteration, the inaccurate metal data are replaced with forward projected values from the previous iteration. This means that, instead of trying to look *through* the metal to see soft tissue, we look *around* the metal. It also means that any features that can only be seen by looking through metal will be lost. In particular, structures within a few millimeters of metal are blurred out.

An initial evaluation of MDT showed that it had the best image quality when compared against FBP and two metal artifact reduction methods [28]. In 2 of 11 scans, the improved image quality revealed important new findings. This includes a case of rectal cancer (in a patient with bilateral hip replacements) that was originally missed when reviewing only the images produced by the scanner.

Raw projection data from the scanner is stored in a proprietary format, and therefore not always accessible. Fortunately, the raw data can be estimated by forward projecting the reconstructed image. Using this technique, a follow up study of 80 patients showed that MDT improved image quality 73% of the time for small metal implants, and 75% of the time for large metal implants [33]. MDT had better image quality than all three other metal artifact reduction techniques tested

At Stanford Hospital, we have integrated metal artifact reduction into our PACS system. The "DICOM send" function is used to send scans to a server that automatically reduces artifacts and sends the processed images back to PACS as a new series under the same accession. This procedure works with images from any scanner, and it does not require any manual drawing of regions of interest, or tuning of parameters. We have found this to be particularly useful for radiation oncology [34], interventional radiology [35], orthopedics, and neurosurgery (Figure 7) applications.

In some cases, MDT decreases resolution or introduces new artifacts. Thus, MDT images must be reviewed in conjunction with the original images produced by the scanner. Some portions of the image may be more clearly seen on the original image, and other portions are more clearly seen on the MDT images. A review of 102 cases shows the types of metal devices that tend to produce the best results (Table 1).



**Figure 7**. MDT reduces many different types of metal artifacts, and can reveal new findings. **A**. Dark streak between hip replacements is mostly due to beam hardening and scatter. **B**. The MDT image more clearly shows a fluid collection adjacent to the left hip replacement. **C**. Sharp thin alternating streaks surrounding an aneurysm coil are mostly due to motion and undersampling. **D**. MDT image reveals hemorrhage around the coil. **E**. Smoothly undulating streaks around cholecystectomy clips are due to windmill artifact. **F**. MDT reduces this artifact.

Improved in ≥ 75% of cases		Improved in < 75% of cases
aneurysm clip (brain) aneurysm coil (brain) dental fillings pacer wire ventricular assist device surgical clip(s) (abdomen) embolization coil(s) (abdomen) bullet(s) / schrapnel / lead shot	shoulder replacement unilateral hip replacement bilateral hip replacements knee replacement orthopedic plate(s) femoral neck screw spinal rods	pedicle screws depth electrodes (brain) cryoablation probes iodinated contrast

**Table 1**. Metal artifact reduction using MDT usually works on smaller implants, but typically results in lower image quality due to decreased resolution for large or long implants (> 5 cm in the axial plane). In general, if the feature of interest can only be seen by looking through metal, then MDT tends to blur it out. Note that MDT works well with femoral neck screws, but not pedicle screws. This is because pedicle screws tend to lie in the axial plane, resulting in loss of resolution, whereas femoral neck screws are angled relative to the axial plane, thus decreasing their length in the axial plane. This table is based on a review of 102 scans.

### Out of field "artifact"

Despite popular belief [36, 37], moving an object far outside the field of view does not necessarily create new artifacts. Existing artifacts (such as Poisson noise or metal artifacts) do not change with the field of view. The filter in filtered backprojection is extremely local, meaning that detector measurements far outside the field of view have minimal impact on pixels inside the field of view (Figure 8).

Many modern scanners produce bright pixels at the edge of the field of view when the object being scanned extends outside the field of view. This is in fact due to a suboptimal implementation of FBP, and can be fixed with a better reconstruction algorithm (Figure 9).

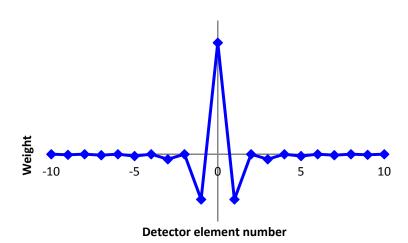


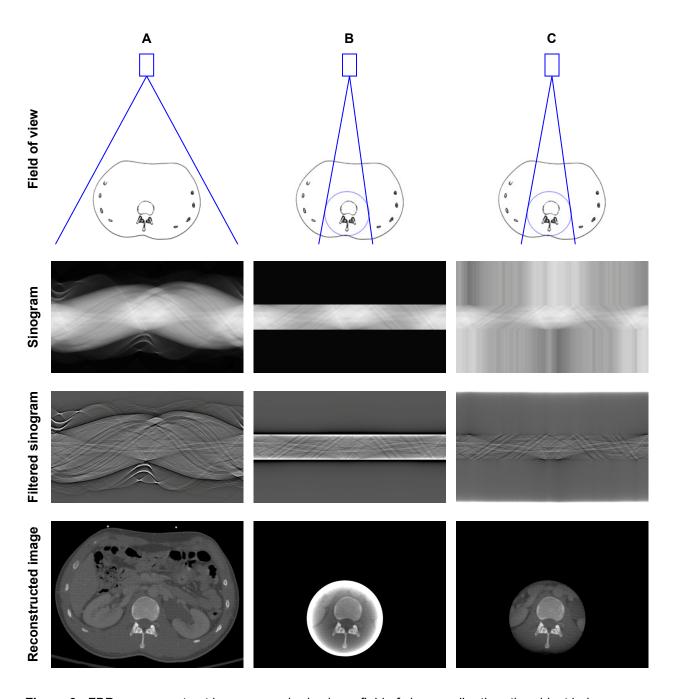
Figure 8. In filtered backprojection, the projection data are filtered to sharpen edges, and the filtered data are then backprojected. The filter (shown above) is extremely local. For example, detector elements ±9 only have a weight of –0.5% relative to detector element 0. This means that detector measurements far outside the field of view have minimal impact on pixels inside the field of view.

### Conclusion

Since its introduction in 1972, computed tomography has seen several generations of improvements, including multidetector row helical CT, improved spatial and temporal resolution, dual energy CT, and iterative reconstruction. Many artifacts from the early days of CT are now substantially reduced, but some artifacts remain, and new technologies have introduced new, incompletely characterized artifacts.

Remarkable progress has been made in the past few years on iterative techniques for reducing metal artifacts and noise. These techniques not only improve image quality, but also can reduce the radiation dose, improve spatial resolution, and improve diagnosis. However, with iterative reconstruction, noise and image quality are decoupled, which will require new measures of image quality, as well as subjective evaluation. Iterative methods typically have adjustable parameters that control image smoothness, edge preservation, and other features. The effect of these parameters on image quality and noise texture should be studied.

Dual energy CT reduces beam hardening, but not scatter. Thus, some dark streaks between high attenuation objects, as well as pseudoenhancement of renal cysts, remain in a dual energy scan.



**Figure 9**. FBP can reconstruct images acquired using a field of view smaller than the object being scanned. Top row shows the fields of view, second row shows sinograms, third row shows filtered sinograms, and bottom row shows FBP reconstructions. A sinogram is a plot of the projection data (horizontal axis is the tube angle, and vertical axis is the detector number). **A**. Full field of view. **B**. Limited field of view, with the sinogram outside the field of view set to zero. This creates a sharp edge, which is amplified by the filter in FBP, creating a bright rim at the edge of the field of reconstruction. This appears to be what many modern CT scanners do. **C**. Limited field of view, with the sinogram outside the field of view set to the end values in order to prevent discontinuities. This avoids the artifactual bright rim. There is still a small error at the edge of the field of view, which can be reduced using more sophisticated methods [38, 39], or by scanning a slightly larger field of view.

Limited field of view CT (also known as interior CT) enables imaging of a small region of interest inside the body (such as the spine, or tumors) at a lower dose.

## **Future perspective**

Iterative reconstruction has been studied since the 1970s, but only recently have computer chips become fast enough for their routine clinical use. In commercial scanners, the reconstructions are typically performed using custom chips – application specific integrated circuits (ASIC) or field-programmable gate arrays (FPGA). Researchers tend to use the graphics processing unit (GPU) or central processing unit (CPU) in commodity hardware, which is slower than using custom chips, but much cheaper for small numbers of chips, and easier to reprogram [40]. Further improvements in computer power are likely to lead to improved iterative techniques. In particular, more accurate noise and artifact models, as well as cone-beam reconstructions, will require additional calculations.

Further advances in CT hardware are also on the horizon. Inverse geometry CT is a new scanner geometry that uses a large array of multiple X-ray sources, and smaller detector array [41, 42], which eliminates cone-beam artifacts and potentially reduces scatter and radiation dose.

The highest resolution clinical scanners are flat panel detector (cone beam) scanners with a resolution of 75 µm (Newtom 5G). Scanners with a resolution in the micron range are also known as micro CT scanners. This resolution allows visualization of structures that are not seen on routine clinical CT (Figure 10). However, several issues need to be addressed before this resolution can actually be attained in routine clinical practice. First, high resolution increases noise, which may be acceptable for imaging high contrast structures such as bone, but may obscure soft tissue boundaries. This can be addressed using a higher dose, or by using iterative reconstruction to reduce noise. Second, motion limits resolution, and this can be addressed by motion correction techniques, or with faster tube rotation speed. Laboratory and industrial CT scanners have a resolution as good as 50 nm (Xradia nanoXCT). Improved resolution enables visualization of individual cells on pathology specimens [43]. Interestingly, filtered backprojection (but not current iterative techniques) can reconstruct small fields of view using data from tightly collimated beams (Figure 9). This little-known fact could theoretically be used to obtain ultra-high resolution images of specific regions of interest inside the body (spine, tumors, etc) at a lower dose. In addition, it could be used to obtain low dose perfusion images of tumors.

Dual energy CT systems scan at two energy levels, which enables beam hardening correction, and produces two Hounsfield unit numbers at each pixel, allowing for greater differentiation of different materials [44]. However, dual energy is not sufficient to capture the full absorption spectrum – for example, it does not detect K-edges that are unique to specific materials. In contrast, energy-sensitive photon counting CT [45] measures the full X-ray energy spectrum and thus can be used to detect K-edges, allowing accurate identification of specific materials, such as protein versus hemorrhage [46]. This should also result in improved reduction of beam hardening and scatter artifacts. The main limitation of energy-sensitive photon counting CT is that since each photon must be detected individually, it can currently only be performed at low

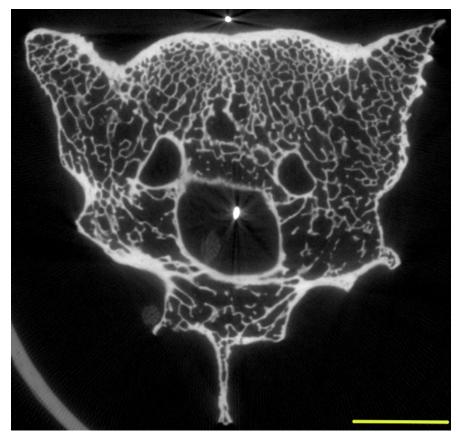
dose (20 mAs in one study). Iterative methods for noise reduction would be helpful in this application.

Although CT is a mature technology, there are many advances still on the horizon. We look forward to seeing what the future brings.

## **Acknowledgements**

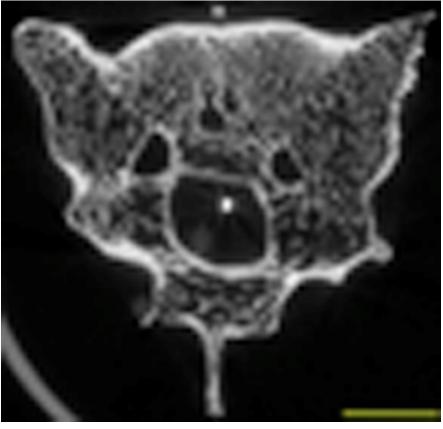
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**Figure 10**. Micro CT reveals details of bony trabeculae.

A. Micro CT of a dog vertebra at 0.1 mm resolution. The scale bar is 1 cm. Image courtesy of Mark L. Riccio from Cornell Imaging, Cornell University.



**B**. The same scan downsampled to 0.625 mm resolution, which is a typical resolution for clinical multi-detector row scanners.

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